

IBM Systems & Technology Group

z/VM Performance Case Studies Session 09451

Please consider sitting near the front.

Bill Bitner z/VM Customer Care and Focus bitnerb@us.ibm.com

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Agenda

- Brief review of collecting performance data.
- Critical Situations
- Case Studies



Collecting Raw Monitor Data

- What is raw monitor data?
- How do I set up to collect it?
- When do I collect it?
- How do I package it for transmission?
- Summary



What is Raw Monitor Data?

- It is unformatted binary data describing system configuration or activity
- Logically, it is a sequence of *monitor records*
 - Each record comments on some specific aspect of system activity or performance
 - In aggregate they constitute a comprehensive, time-indexed record of system activity

There are three large classes of monitor records

- Configuration records: emitted when monitor starts, these describe system configuration
- Sample records: emitted every so often, these comment on the accumulated activity of an entity (device, user, ...)
- *Event records:* emitted as needed, these comment on some specific phenomenon that just now occurred
- Some records come from the Control Program and comment on its experience in running the system
- Other records come from guests and comment on their experiences in doing whatever it is they do
- We collect this data using an IBM-supplied utility program called MONWRITE
- During the rest of this presentation, we will call this data MONWRITE data



How Do I Collect MONWRITE Data?

- By Default the z/VM system is set up with DCSS and user ID named MONWRITE
- If somehow skipped, then:
 - You set up a DCSS where CP will buffer the monitor records it emits
 - CP DEFSEG and SAVESEG commands
 - You tell CP which kinds of records to emit, and how often to emit them, and in fact to begin emitting them
 - CP MONITOR command
 - You set up a guest that drains the DCSS to a disk or a tape via the MONWRITE utility

On some occasions, the default DCSS (named MONDCSS) is too small.

- See http://www.vm.ibm.com/perf/tips/mondcss.html
- You run the guest
- You archive the resultant files or tapes, so that you have a long-term historical record of system activity and performance



When Do I Collect MONWRITE Data?

- Periodically, collect and archive some data during your peak periods, so that you have a historical record
 - Peak loads
 - Month-end processing
 - Significant Changes (e.g. moving from z10 to z196, refreshing level of application code)
- When directed by IBM
 - Health check, PMR, crit sit, ESP, whatever



Tool: Running MONWRITE By Hand

- The default install of z/VM will create a MONWRITE userid. If you did not do this, it is pretty straight forward. See http://www.vm.ibm.com/perf/tips/collect.html
- Basic Steps
 - Create the DCSS to hold the buffered records
 - Set up a guest to run our MONWRITE MODULE (collector)
 - Issue some CP MONITOR commands to start CP emitting records
 - Enable all samples
 - Enable all events except seeks and scheduler
 - Use a 1-minute sample interval and a 1-second HFS rate
 - In your guest, start MONWRITE to collect the z/VM Monitor data
 - To stop collecting, type this: MONWSTOP
- You will end up with one MONWRITE file that you can:
 - Archive for the historical record
 - Analyze yourself with z/VM Performance Toolkit
 - Send to IBM so we can look at it
- There is an option for MONWRITE to close the file at regular times of day and a user exit to process the just-closed file.
- Good references:
 - http://www.vm.ibm.com/perf/tips/collect.html a good cheat sheet
 - <u>z/VM Performance</u>, chapter 9, "Monitoring Performance Using CP Monitor" an excellent writeup of every last detail



Packaging MONWRITE Data For Transmission

- MONWRITE files are binary CMS files, F 4096.
- Just attaching them to an e-mail is NOT recommended.
- The standard z/VM Level 2 process for FTPing files calls for COPYFILE (PACK)
 - This is unnecessary for MONWRITE files.
- Most important thing:
 - Move the files in binary (ASCII is a sure showstopper)
- You will probably FTP your data to IBM's receiving server in Boulder, CO
 - Testcase.boulder.ibm.com, cd /toibm/vm
 - Name your file according to the service process.
 - See http://techsupport.services.ibm.com/390/tcprocs.html for additional info on the Testcase process
 - In PMR and/or note be clear as to what is sent and how packaged
- We suggest you use the VMARC file archiver that runs on CMS when several files are being sent or if network is very slow.
 - Kind of like "zipping" on a PC (compresses, combines)
 - MONWRITE data is very compressible
 - Sometimes you also want to send us a console spool, or some QUERY outputs, or whatever
 - You can package everything into one VMARC archive and just send us that



Studying MONWRITE Data

- z/VM Performance Toolkit
- Interactively possible, but not so useful
- PERFKIT BATCH command pretty useful
 - Control files tell Perfkit which reports to produce
 - You can then inspect the reports by hand or programmatically
- See <u>z/VM Performance Toolkit Reference</u> for information on how to use PERFKIT BATCH



Other Types of Data Confused with MONWRITE Data

- Asking for "raw VM monitor" data can be confusing.
 - Velocity has their own form of raw monitor data and history files, and even a form that matches MONWRITE.
 - "VM Monitor" sounds like the "VM:product" often associated with CA products.
 - Performance Toolkit's history, trend, and summary files do not have the same detail.
- Be specific when asking for data.



Monwrite Summary

- MONWRITE data is a comprehensive record of system activity
- It is invaluable in diagnosing performance concerns
- If you ask IBM for performance help, IBM will very likely ask you for MONWRITE data
- Practice collecting and transmitting MONWRITE data when you are not under duress
- Archive your MONWRITE data routinely so that you have a good record of your system's usual behavior
- Learn to use PERFKIT BATCH to generate reports, and get familiar with a few of the basic reports



Crit Sit Survival: Agenda

How are problems in a virtualized environment different?

- A bigger picture view is required
- More SMEs should be involved
- Manifestation of the problem is frequently different than source of the problem
- How are they the same?
 - Communication is key
 - Project (IBM & Customer) owner is key
 - May involve non-IBM/customer parties



Crit Sit: Avoid One in First Place

- System Review Process
- POC as if it will be production
- Change management
- Stay current
 - Red Alerts: http://www.vm.ibm.com/service/redalert/index.html



Crit Sit: Checklist

Communication

- Determine who needs to be in loop from a management & technical perspective
- Point people on IBM & Customer
- Distribution list
- What will be communicated via which vehicle
- Create a "Who's Who" list

Gather data on problem and systems

- Configuration & Network Diagrams
- Determine how many problems there might be and who owns which
- Timezone for the different data
- Naming conventions for the data to aid in matching z/VM to Linux to logs etc.
- Determine "Go Home" Criteria (i.e. what constitutes success?)



Five Case Studies

1.	Waking Up is Hard to Do
2.	LPAR Overhead and Logical to Physical Ratios
3.	Long Backups & I/O Processing
4.	Domino on Linux on z
5.	Virtual Machine Hanging
6.	Emergency Scan Processing

Case Study: Waking Up is Hard to Do



Configuration

2817-721

30 Physical Processors

- 21 CP, 4 IFLs , 4 ICFs, 1 zIIP
- 6 Partitions
- Case Study Partition
 - 4 Dedicate IFLs
 - 92GB / 8 GB
 - ~85 Linux Guests, WAS, WAS Message Broker



Problem Statement

- Overall performance is good
- There is some paging on average, but in general, it is reasonable.
- One Linux guest running Websphere Message Broker notices a 7 to 10 second delay for what they believe is the first transaction of the day.
- They have a lot of data.



Examine Perfkit FCX164 USTATLOG for machine

Wait State	e Data	Log fo	or Use	er WM	QM804:		er Wa	it Sta	ates l	_og						
Interval										<-S	VM ar	nd->				
End Time	%ACT	%RUN	%CPU	%LDG	%PGW	%IOW	%SIM	%TIW	%CFW	%TI	%EL	%DM	%IOA	%PGA	%LIM	%OTH
>>Mean>>	100	1	1	1	0	0	0	98	0	0	0	0	0	0	0	0
08:32:00	100	0	0	0	0	0	0	100	Θ	0	0	0	0	0	0	0
08:33:00	100	2	0	0	0	0	0	98	0	0	0	0	0	0	0	0
08:34:00	100	0	Θ	0	0	0	0	100	Θ	0	0	0	0	0	0	0
08:35:00	100	0	Θ	O	0	0	0	100	Θ	0	0	0	0	0	0	Θ
08:36:00	100	2	2	5	3	0	0	88	Θ	0	0	0	0	0	0	0
08:37:00	100	0	Θ	0	0	0	0	100	0	0	0	0	0	0	0	0
08:38:00	100	2	2	0	0	0	0	97	0	0	0	0	0	0	0	0
08:39:00	100	0	Θ	0	0	0	0	100	Θ	0	0	0	0	0	0	0
08:40:00	100	0	Θ	0	0	0	0	100	Ο	0	0	0	0	0	0	0
08:41:00	100	0	5	0	0	0	0	95	0	0	0	0	0	0	0	0

- %PGW is for synchronous page wait.
- 3% out of a 60 second interval would be 1.8 seconds
- %LDG is for "loading users", having taken significant page faults in past minor time slice
- 5% of out 60 second interval would be 3 seconds.
- Not really 7 to 10 seconds, but lets look at the paging activity.

Perfkit FCX163 UPAGELOG for guest

	Data	<	F	Paging A	ctivit	y/s		>	<			Number d
Interval	Spaces	<page< td=""><td>Rate></td><td>Page</td><td>KPa</td><td>ge Mig</td><td>grati</td><td>on></td><td></td><td></td><td><-Res</td><td>ident-></td></page<>	Rate>	Page	KPa	ge Mig	grati	on>			<-Res	ident->
End Time	Owned	Reads	Write	Steals	>2GB>	X>MS	MS>X	X>DS	WSS	Resrvd	R<2GB	R>2GB
>>Mean>>	.0	6.2	.0	.5	.0	. 1	.5	. 0	863218	0	32553	692085
08:32:00	0	. 0	. 0	. 0	. 0	. 0	. 0	. 0	863218	0	32553	690130
08:33:00	0	. 0	.0	. 0	.0	. 0	.0	. 0	863218	0	32553	690131
08:34:00	0	. 0	. 0	. 0	.0	. 0	.0	. 0	863218	0	32553	690131
08:35:00	0	. 0	.0	.0	.0	. 0	.0	. 0	863218	0	32553	690131
08:36:00	0	62.0	.0	4.3	.0	.9	4.3	.0	863218	0	32553	693641
08:37:00	0	. 0	.0	. 0	.0	. 0	.0	. 0	863218	0	32553	693642
08:38:00	0	. 2	.0	. 0	. 0	. 0	.0	. 0	863218	0	32553	693652
08:39:00	0	. 0	. 0	. 0	. 0	. 0	. 0	. 0	863218	0	32553	693652
08:40:00	0	. 0	. 0	. 0	. 0	. 0	.0	. 0	863218	0	32553	693652
08:41:00	0	. 0	.0	.3	. 0	0	.3	.0	863218	0	32482	693705

• Again we see the interval in question, and a page read rate of 62.0 /second.

• So for that minute interval, that was approximately, 3720/second



FCX

						Serv
		-				Time
< Device Descr>		<	Rate/s -		-> User	D Block %Used
Volume Area	Area Used	<page></page>	<spool></spool>	SS	CH Inter Q	/Page _{p Page} for
Addr Devtyp Serial Type	Extent %	P-Rds P-Wrt	S-Rds S-Wrt	Total +RS	CH feres L	1.9 e Size Alloc
5350 3390-9 VM1PGL PAGE	1802880 19	.4.5		. 9	.3 1	a b b c b c c c c c c c c c c
5352 3390-9 VM1PGM PAGE	1802880 19	.6.5		1.1	.4 1	1 .9 ${}^{6}_{9}$ ${}^{9}_{10}$ ${}^{100}_{100}$
5356 3390-9 VM1PGF PAGE	1802880 19	.6.5		1.1	. 4 1	2.0 0 9 100
5358 3390-9 VM1PGE PAGE	1802880 19	.44		. 8	. 4 1	1.9^{9} 6 89
535C 3390-9 VM1PGC PAGE	1802880 19	.5.5		1.0	.4 1	5 8 100
5366 3390-9 VM1PG7 PAGE	1802880 19	.5.5		1.0	.4 1	1.5 5 7 100
5367 3390-9 VM1PG8 PAGE	1802880 19	.5.5		1.0	.3 1	1.57 9 100
5368 3390-9 VM1PG6 PAGE	1802880 19	.5.4		. 9	.4 1	
536D 3390-9 VM1PG1 PAGE	1802880 19	.44		. 9	. 3 1	• f <u>1</u> 10 89
						1.7
						1.8
						2.0

- Pulling out the Service Time per Page and getting the average, we'd find it is 1.784 milliseconds per page.
- The guest read in 3720 pages, so this would be 6636.480 milliseconds, or about 6.6 seconds
- May not explain a 10 second delay, but easily pushes response time past subsecond.



What to do with this?

- We debated for a bit, because I could not explain the whole 10 seconds of delay.
- Various thoughts in terms of Message Broker initialization.
- Tried to determine if something special about the aspect of these being synchronous page waits.
- Decided to just do an experiment to rule out the paging.
- CP LOCK the virtual machine.



I forgot it didn't work the way I thought

- Customer locked the virtual machine, but by the next morning, pages were paged out again.
- How could that be?
- There are cases where CP will release a page if no longer needed, even if locked.
 - Diagnose x'10'
 - Diagnose x'214'
 - Diagnose x'98'
- Customer had also been experimenting with CPUPLUGD which can use CMM1 which uses Diagnose x'10'.
- Lets turn that off and see what happens.

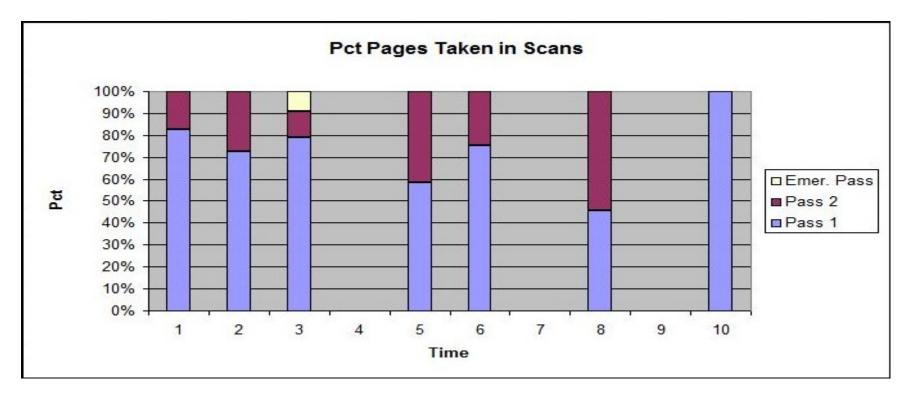


Victory – Sort of..

- Eliminating paging resolved the problem!!! Subsecond response time all day long.
- However, do you really want to lock an entire virtual machine?
- Decided to try something less severe:
 - CP SET RESERVE
 - Mixed Results



Set Reserve is a "Suggestion" to CP



The system above did ok with SET RESERVE. For the most part demand scan can be satsified without a lot of emergency scan activity.

Did not work well on another system where we go into emergency scan more often,



Conclusion

- Be careful how you write your SLA.
- Still experimenting with ways to avoid problem
 - Period ping or dummy command
 - Something to 'tickle' memory
 - New SLA definition
 - Lower memory overcommitment to stay out of emergency scan



Added Bonus Trick

- During this, we realized it would be nice to know which guest pages were paged out and which were resident. The trick is CP DISPLAY with Key option.
- "STATE =" gives CMMA info
 - _ SR: Stable Resident
 - _ SP: Starle Preserved (paged out)
 - _ SZ: Stable Zero (not backed, will be page of zeroes when next referenced).

CP DISPLAY	′ K0	9-10000						
R00000000	TO.	00009FFF	KEY		F6	STATE	H	SR
R0000A000	TO.	0000AFFF	KEY		E6	STATE	H	SR
R0000B000	TO	0000BFFF	KEY	=	E4	STATE	-	SP
R0000C000	TO	0000DFFF	KEY	=	04	STATE	H	SP
R0000E000	TO	0000FFFF	KEY	I	E6	STATE	Ш	SR
R00010000	TO	000107FF	KEY	=	FO	STATE	II	SZ
Ready; T=0).01	L/0.01 08:	53:2	25				

Case Study: Logical to Physical



Logical to Physical Processor Ratios

- As the number of partitions and their size increases, questions continue to arise as to how to configure z/VM systems
- This case study illustrates some of the factors and information that can be examined
- More complex scenarios would include mixed engine environments



Configuration

- 2097-401
- 18 Physical Processors
 - 1 CP
 - 17 IFLs
 - 3 Dedicated
- 11 Partitions
 - -5 Active Shared: 3+3+13+13+2 = 34 logicals IFLs
- Ratio of Non-dedicated Logical to Physical CPUs: 2.4



FCX202 LPARLOG - Partition Configs

<partit< th=""><th>ion-></th><th></th><th></th><th></th><th></th><th></th></partit<>	ion->					
Name	Nr.	Upid	#Proc	Weight	Wait-C	Сар
DRLPAR	1		0	0	NO	NO
A5Q1	2		0	0	NO	NO
A5Q2	3		0	0	NO	NO
A5Q3	4		0	0	NO	NO
A5Q4	5		0	0	NO	NO
А5Т	6	15	2	4	NO	NO
A5X	7	14	3	DED	YES	NO
LPAR1	8	01	3	2	NO	NO
LPAR2	9	02	13	46	NO	NO
LPAR3	10	03	3	2	NO	NO
LPAR4	11	04	13	46	NO	NO

14 undedicated IFLsLPAR2 weight

```
• 6.44 << 13
```



FCX100 CPU - Looking at Processor Time

PROC	TYPE	%CPU	%CP	%EMU	%WT	%SYS	%SP	%SIC	%LOGLD
P00	IFL	46	6	40	54	4	2	77	65
Р12	IFL	46	5	41	54	3	3	76	65
P11	IFL	46	5	41	54	3	3	76	65
P01	IFL	46	5	41	54	3	3	76	65
Р02	IFL	46	5	41	54	3	2	77	65
Р03	IFL	46	5	40	54	4	2	76	65
Р04	IFL	46	5	41	54	3	3	76	65
Р05	IFL	46	5	41	54	3	2	76	65
Р06	IFL	46	5	40	54	4	2	76	65
Р07	IFL	46	5	41	54	3	3	77	65
Р08	IFL	46	5	41	54	3	3	76	65
Р09	IFL	46	5	41	54	3	3	76	65
Р10	IFL	46	5	41	54	3	3	77	65

- 14 undedicated IFLs
- LPAR2 weight equates to 6.44 IFLs

6.44 << 13

FCX126 LPAR - Looking at Processor Time

PROC	TYPE	%CPU	%СР	%EMU	%WT	%SYS	%SP	%SIC	%LOGLD	
P00	IFL	46	6	40	54	4	2	77	65	%CPU: total cycles consumed
P12	IFL	46	5	41	54	3	3	76	65	in z/VM.
P11	IFL	46	5	41	54	3	3	76	65	%CP: total cycles in z/VM control program
P01	IFL	46	5	41	54	3	3	76	65	%EMU: total cycles inside
P02	IFL	46	5	41	54	3	2	77	65	z/VM guests
P03	IFL	46	5	40	54	4	2	76	65	%SYS: total cycles in CP not associated with a guest
Р04	IFL	46	5	41	54	3	3	76	65	(subset of %CP)
P05	IFL	46	5	41	54	3	2	76	65	%SP: wall clock time in
P06	IFL	46	5	40	54	4	2	76	65	formal spin locks
Р07	IFL	46	5	41	54	3	3	77	65	%LOGLD: pct busy time of time z/VM timers are
P08	IFL	46	5	41	54	3	3	76	65	running
Р09	IFL	46	5	41	54	3	3	76	65	
P10	IFL	46	5	41	54	3	3	77	65	



LPAR Mgmt Time (Overhead)

- Solution Section Note: Note
- General LPAR overhead also reported, not associated with a given partition.
- Mgmt time can be influenced by activity and requests from within the partitions



LPAR Suspend Time

- An approximation of when z/VM partition is removed from running for either:
 - Being capped
 - Running other partitions
 - z/VM giving up time via diagnoses while waiting on locks
- Another side effect of high suspend time
 - z/VM User State Sampling could be skewed



Reconfigure the Logical Processor Counts

Phys	Ded.	LCPUS	Log:Phy	%LPBUSY	%LPOVHD	%NCOVHD	%BUSY	%SUSP
17	3	34	2.4	1249	41	26	1316	29.8%
17	3	24	1.7	851	18	18	887	3.5%

Before and After above shows:

- Both flavors of overhead dropped.
- Suspend time back to a reasonable number.



FCX265 LOCKLOG

	<	Before-	>	<	After -	>
Interval	Locks	Average	Pct	Locks	Average	Pct
End Time LockName	/sec	usec	Spin	/sec	usec	Spin
>>Mean>> SRMATDLK	563.8	71.78	.311	474.8	29.76	.157
>>Mean>> RSAAVCLK	.0	458.6	.000	.0	1.306	.000
>>Mean>> RSA2GCLK	.0	187.3	.000	.1	6.128	.000
>>Mean>> BUTDLKEY	.0	145.0	.000	.0	.243	.000
>>Mean>> HCPTMFLK	.0	.000	.000	.0	.000	.000
>>Mean>> RSA2GLCK	6.6	63.55	.003	16.8	8.880	.002
>>Mean>> HCPRCCSL	.0	.000	.000	.0	.000	.000
>>Mean>> RSASXQLK	2.9	61.99	.001	3.1	11.17	.000
>>Mean>> HCPPGDML	. 5	174.9	.001	.7	26.71	.000
>>Mean>> NSUIMGLK	.0	.000	.000	.0	.000	.000
>>Mean>> FSDVMLK	4.3	39.73	.001	6.8	14.62	.001
>>Mean>> HCPPGDPL	1.5	190.9	.002	1.7	81.73	.002
>>Mean>> SRMALOCK	.0	.000	.000	.0	.000	.000
>>Mean>> HCPTRQLK	434.5	51.29	.171	306.0	3.439	.012
>>Mean>> SRMSLOCK	3062	89.98	2.119	2193	20.15	.491



Summary

- Various rules of thumbs for Logical to Physical
- Starting points
- Look at data
- Suspend time is helpful but has multiple causes



Case Study: Long Back Ups



Customer Situation

- Customer is a holding company for several businesses that have been acquired over time.
- VSE and z/OS systems run the businesses
- Need to back up data on a regular basis
- Number of VSE systems and devices increased as companies acquired.
- Using z/VM to address device address limits in VSE
- Back up Strategy
 - Quiesce VSE and use FLASHCOPY to duplicate volumes
 - Use FASTCOPY in a utility VSE guest to backup the data



Configuration

- **2096-S03**
- 3 CPs
- 2 Partitions
 - Dummy: no resources associated with it
 - PROD: 3 Dedicated CPs 14GB cstore
- Approximately 7 VSE virtual machines
- ~11 TB of data

Results

Initial

~14 hours for backups

Storage specialists recommendations

- -~13 hours for backups
- New recommendations increase number of virtual processors for utility VSE
 - -~14 to 16 hours

At this point we really needed to look closer at the data



FCX100 CPU

CPU I	oad								
PROC	TYPE	%CPU	%CP	%EMU	%WT	%SYS	%SP	%SIC	%LOGLD
Р00	СР	72	25	47	28	1	0	82	72
P01	СР	73	24	48	27	1	0	81	73
P02	СР	73	24	48	27	1	0	81	73

- Not maxed out on CPU
- Higher amount of %CP CPU time
- Low amount of %SYS CPU time

FCX108 DEVICE for Tape Drives

< Device Descr>	Mdisk Pa-	<-Rat	:e/s->	<		Гіте	(msec))	>
Addr Type Label/ID	Links ths	I/0	Avoid	Pend	Disc	Conn	Serv	Resp	CUWt
0179 3590 >VSEB	3	71.9		.2	.1	1.8	2.1	2.1	.0
0173 3590 >VSEB	3	71.8		.2	.1	1.8	2.1	2.1	.0
0178 3590 >VSEB	3	69.8		.2	.1	1.7	2.0	2.0	.0
0174 3590 >VSEB	3	68.2		.2	.1	1.6	1.9	1.9	.0
0177 3590 >VSEB	3	68.0		.2	.2	1.7	2.1	2.1	.0
0171 3590 >VSEB	3	66.2		.2	.1	1.8	2.1	2.1	.0
0176 3590 >VSEB	3	51.1		.2	.1	1.8	2.1	2.1	.0
0172 3590 >VSEB	3	36.5		.2	.1	1.8	2.1	2.1	.0

- Above shows subset of Tape devices used in backup
- Adding up shows about 500 I/Os per Second
- Low Pending and Disconnect time
- Looks reasonable



FCX108 DEVICE for DASD being backed up

< Device Descr>	Mdisk Pa-	<-Ra	te/s->	<		Time	(msec))	>
Addr Type Label/ID	Links ths	I/0	Avoid	Pend	Disc	Conn	Serv	Resp	CUWt
7153 3390 >VSEB	08	11.0	.0	.2	2.2	1.8	4.2	4.2	.0
718F 3390 >VSEB	08	11.0	.0	.2	4.4	3.7	8.3	8.3	.0
7192 3390 >VSEB	08	11.0	.0	.2	1.2	1.6	3.0	3.0	.0
7040 3390 >VSEB	08	10.9	.0	.2	6.7	2.8	9.7	9.7	.0
70DF 3390 >VSEB	08	10.9	.0	.2	2.3	1.9	4.4	4.4	.0
707A 3390 >VSEB	08	10.9	.0	.2	5.5	1.7	7.4	7.4	.0
707D 3390 >VSEB	08	10.7	.0	.2	6.3	1.7	8.2	8.2	.0
7190 3390 >VSEB	08	10.7	.0	.2	3.4	1.7	5.3	5.3	.0
7150 3390 >VSEB	0 8	10.7	.0	.2	8.7	5.0	13.9	13.9	.0
70DE 3390 >VSEB	0 8	10.6	.0	.2	8.1	2.5	10.8	10.8	.0

- Above shows subset of DASD devices used in backup
- Adding up shows about 500 I/Os per Second
- Most service times look reasonable for larger I/Os



FCX112 User Report

•	<u> </u>	•	-	•	•	•	•	•	•	•
	<	CPU	Load ·	>	<	Vi	rtual :	10/s	>	
		<-Sec	onds->	T/V						
Userid	%CPU	TCPU	VCPU	Ratio	Total	DASD	Avoid	Diag98	UR	Pg/s
>>Mean>>	6.49	525.3	353.3	1.49	92.3	42.8	4.2	.0	.0	.0
VSEE	85.3	6908	6622	1.04	332	321	83.5	.0	.0	.0
VSEB	85.1	6893	2656	2.59	1031	527	1.3	.0	.0	.0
VSEA	33.4	2703	1631	1.66	1558	451	31.9	.0	.0	.0
VSEC	4.45	360.7	342.3	1.05	41.3	31.2	16.1	.0	.0	.0
VSED	3.20	259.5	223.0	1.16	72.0	71.8	4.8	.0	.0	.0
VSEPROD	1.39	112.5	107.2	1.05	5.0	4.1	.0	.0	.0	.0
VSETEST	.46	36.94	34.80	1.06	2.1	1.9	.0	.0	.0	.0
PERFSVM	.27	21.99	18.52	1.19	.0	.0	.0	.0	.0	.0
HOBBITVM	.04	3.123	2.686	1.16	1.2	1.2	.0	.0	.0	.0
ТСРІР	.03	2.215	1.524	1.45	.0	.0	.0	.0	.0	.0

VSEB is our utility VSE; virtual 3-way

High TVRatio and a lot of I/O



FCX162 USERLOG for VSEB

Resource Usage Log for User VSEB

	< CPU L	oad>	<	vi	rtual :	CO/s	>
Interval	<-Secon	ds-> T/V					
End Time	%СРИ ТСРИ	VCPU Ratio	Total	DASD	Avoid	Diag98	UR
>>Mean>>	85.1 255.3 9	8.38 2.59	1031	527	1.3	.0	.0
10:47:25	100 299.9 1	14.0 2.63	1219	615	1.0	.0	.0
10:52:25	101 301.4 1	14.8 2.63	1197	604	1.5	.0	.0
10:57:25	103 309.1 1	17.2 2.64	1236	625	1.6	.0	.0
11:02:25	101 303.5 1	16.0 2.62	1212	612	1.5	.0	.0
11:07:25	104 312.0 1	19.0 2.62	1238	623	.8	.0	.0
11:12:25	105 313.9 1	18.3 2.65	1258	635	1.3	.0	.0

•While average is 85.1%, often runs just over 100% (This is a virtual 3-way)



FCX164 USTATLOG for VSEB

Wait Sta	te Data	Log for	User	ТМКВ
----------	---------	---------	------	------

Interval										<-S'	VM ai	nd->				
End Time	%ACT	%RUN	%CPU	%LDG	%PGW	%IOW	%SIM	%TIW	%CFW	%ті	%EL	%DM	%I0A	%PGA	%LIM	%отн
>>Mean>>	95	36	19	0	0	1	0	14	0	0	0	0	29	0	0	1
10:47:25	100	44	17	0	0	1	0	7	0	0	0	0	31	0	0	0
10:52:25	100	41	17	0	0	1	0	6	0	0	0	0	35	0	0	0
10:57:25	100	42	18	0	0	1	0	7	0	0	0	0	33	0	0	0
11:02:25	100	45	21	0	0	0	0	5	0	0	0	0	29	0	0	0
11:07:25	100	51	19	0	0	0	0	9	0	0	0	0	21	0	0	1
11:12:25	100	45	31	0	0	0	1	5	0	0	0	0	19	0	0	0

- At various times, there is a non-trivial %CPU wait
- Also high %IOA times
- Remember other virtual machines also used significant CPU time.



Normalized Share Values

- VSEE 85.3% virtual 2-way Share Relative 2800
- VSEB 85.1% virtual 3-way Share Relative 1900

- VSEE each virtual processor dispatched as Relative 1400
- VSEB each virtual processor dispatched as Relative 633



Additional CPU Tuning?

- What if there is just one process/partition of work in VSE that can be run for the backup job?
- What if we adjusted the Shares, to give VSEB higher priority?

Changing Share values resulted in:

- Brought ~14 to 16 hour elapsed times down to ~ 10 to 12 hour elapsed times.
- Still not acceptable



Lets back up – How is I/O handled in z/VM?

- Traditional SSCH I/O involves a channel program with a series of channel commands.
- Each virtual I/O must be translated:
 - Virtual memory addresses must be translated to real memory addresses
 - Minidisk cylinder locations must be translated to real cylinder locations
 - The reverse translation on return (real to virtual addresses) must be performed also
- The Backup Utility is very straight forward. It builds a channel program and just adjusts a few pointers as it ripples through the disk being backed-up. Just a few instructions
- Remember the high TV Ratio? A lot of overhead required in z/VM
- For the amount of data involved here, we estimated there were roughly 45 to 50 billion translations required!!!



FCX112 User Report

-		-
	< CPU Load> < Virtual IO/s>	
	<-Seconds-> T/V	
Userid	%CPU TCPU VCPU Ratio Total DASD Avoid Diag98 UR Pg/	's
>>Mean>>	6.49 525.3 353.3 1.49 92.3 42.8 4.2 .0 .0	0
VSEB	85.1 6893 2656 2.59 1031 527 1.3 .0 .0	0

- We could reduce the elapsed time by ~20% with correcting share settings.
- Look at breakdown of CPU seconds for the interval above:
 - Total = 6893 seconds
 - Virtual = 2656 seconds
 - •CP = 4237 seconds (or 60%)
- Reducing the 10 to 12 hours by 60% gets us to the goal!



Summary

- There wasn't a real need for z/VM for the utility VSE
 - Could be brought up in a separate LPAR after the FlashCopy of the volumes were completed.
 - Run as shared LPARs instead of dedicated.
- Customer decided to use z/OS on a different CEC to manage the backups
 - One approach for both VSE & z/OS
- Other solutions could exist
 - Did all 11 TB need to be backed up each night? Certainly 11TB weren't turned over each day.
- The original solution considered the overhead of z/VM for 'normal' workloads, not this unique case.

Case Study: The account team ate my sizing



Customer Situation

Running Domino on Linux for system z on z/VM

Performance is bad

- High response time and applications timing out
- Occurs almost all the time
- Domino and Linux experts also involved
- Very low z/VM skills



Customer Configuration

System

- 1 dedicated IFL on 2096-D02

- 2GB Central Storage; 0GB Expanded Storage

Linux Guest

- Virtual 1-way
- 2GB Memory
- Connected to Layer 3 Network via VSwitch



FCX112 User Report – Anything else trying to run?

<pre>< CPU Load> < Virtual IO/s</pre>	:			-	_	_	_	-	-		-	-							-	-	-	_	_	_	_	-	_		-	-	_	_	_	_	_	_	_	_	-	-		_	-	-		_	-	-	-	-	-	-	-	-	•	•	•	•	•		•	•	•	-	-	-		-	-	_				-	•	•	•	•	9		•										•		•	•	•	•	•	•		•	•	-	-	-	-	_	-	-		•	_	-	•	-	_	•	•		-	_	1		3	s	/)	0	(Ľ	Ι			1	Ľ	a	la	ı	U	:1	t	t	• 1	2	r	r	r
--	---	--	--	---	---	---	---	---	---	--	---	---	--	--	--	--	--	--	---	---	---	---	---	---	---	---	---	--	---	---	---	---	---	---	---	---	---	---	---	---	--	---	---	---	--	---	---	---	---	---	---	---	---	---	---	---	---	---	---	--	---	---	---	---	---	---	--	---	---	---	--	--	--	---	---	---	---	---	---	--	---	--	--	--	--	--	--	--	--	--	---	--	---	---	---	---	---	---	--	---	---	---	---	---	---	---	---	---	--	---	---	---	---	---	---	---	---	--	---	---	---	--	---	---	---	---	---	---	---	---	--	--	---	---	---	----	---	---	----	---	---	-----	---	---	---	---

<-Seconds-> T/V

Userid	%CPU	TCPU	VCPU	Ratio	Total	DASD	Avoid	Diag98	UR	Pg/s	
>>Mean>>	2.29	26.08	24.86	1.05	21.3	21.3	11.9	. 0	.0	86.7	
LNXDOM1	27.4	312.9	298.3	1.05	252	252	143	. 0	.0	1019	
MONWRITE	.01	.067	.032	2.09	3.2	3.2	.0	.0	.0	. 9	
DISKACNT	0	0	0		0	0	0	0	0	0	
DTCVSW1	.00	.002	.001	2.00	.0	.0	.0	.0	.0	1.6	
DTCVSW2	.00	.002	.001	2.00	.0	.0	.0	.0	.0	1.7	
MAINT	0	0	0		0	0	0	0	0	0	
OPERATOR	0	0	0		0	0	0	0	0	0	
OPERSYMP	0	0	0		0	0	0	0	0	0	
TCPIP	.00	.028	.010	2.80	.0	.0	.0	.0	.0	17.4	
VMSERVR	.00	.000	.000		.0	.0	.0	.0	.0	.1	
VMSERVS	.00	.000	.000		.0	.0	.0	. 0	.0	.1	
VMSERVU	.00	.000	.000	••••	.0	.0	.0	.0	.0	.1	



FCX164 USTATLOG for LNXDOM1

Wait State	Data	Log fo	or Use	r LNX	KDOM1										
Interval										<-s7	VM ar	nd->			
End Time	%ACT	%RUN	%CPU ⁹	%LDG	%PGW	IOW	%SIM	%TIW	%CFW	%TI	%EL	%D M	%IOA	%PGA	
>>Mean>>	100	32	0	16	20	0	0	21	0	0	0	0	10	1	
23:36:48	100	17	0	33	10	0	0	23	0	0	0	0	10	7	
23:37:48	100	7	0	10	13	0	0	53	0	0	0	0	17	0	
23:38:48	100	20	0	10	27	0	0	33	0	0	0	0	10	0	
23:39:48	100	37	0	3	20	0	0	27	0	0	0	0	10	3	
23:40:48	100	30	0	23	23	0	0	13	0	0	0	0	7	3	
23:41:48	100	33	0	7	30	0	0	27	0	0	0	0	3	0	
23:42:48	100	30	0	17	23	0	0	17	0	0	0	0	10	3	
23:43:48	100	37	0	10	27	0	0	17	0	0	0	0	10	0	
23:44:48	100	30	0	13	13	0	0	23	0	0	0	0	17	3	
23:45:48	100	23	0	33	17	о	0	17	0	0	0	0	10	0	
23:46:48	100	30	0	10	10 /	0	3	17	0	0	0	0	27	3	
23:47:48	100	30	0	X	23	0	0	30	0	0	0	0	7	3	

FCX143 PAGELOG

<-Real St	cor-> <	P	aging to DAS	D	> <page tal<="" th=""><th>ole></th><th></th></page>	ole>	
	DPA	Est.		<-Sing	gle Reads>	<manag< th=""><th>ement></th></manag<>	ement>
Interval	Pagable	Page Reads	Write Total	Shrd Guest	Systm Total	Reads	Writes
End Time	Frames	Life /s	/s /s	/s /s	/s /s	/s	/s
>>Mean>>	504476	1316 660.6	383.2 1044	10.6 274.4	.0 274.4	.0	.0
23:36:48	504495	1512 493.6	333.5 827.0	9.9 161.8	.0 161.8	.0	.0
23:37:48	504485	1890 495.9	266.8 762.7	10.2 195.0	.0 195.0	.0	.0
23:38:48	504479	1601 575.3	315.0 890.3	12.6 244.9	.0 245.0	.0	.0
23:39:48	504473	1834 522.2	275.0 797.2	10.1 253.6	.0 253.6	.0	.0
23:40:48	504476	1529 558.1	329.8 887.8	9.7 249.6	.0 249.7	.0	.0
23:41:48	504476	989 777.2	509.7 1287	10.8 271.0	.0 271.1	.0	.0
23:42:48	504471	942 869.6	535.2 1405	9.7 296.5	.0 296.5	.0	.0
23:43:48	504462	1436 614.6	351.3 965.9	14.3 289.5	.0 289.5	.0	.0
23:44:48	504470	1162 766.7	433.8 1201	11.7 311.5	.0 311.5	.0	.0
23:45:48	504476	1420 650.0	355.0 1005	10.7 281.8	.1 281.9	.1	.1
23:46:48	504476	1514 570.6	333.1 903.8	10.4 250.2	.1 250.2	.1	.1
23:47:48	504478	1458 623.8	345.9 969.7	9.7 254.3	.0 254.3	.0	.0

60



FCX109 DEVICE CPOWN

< Device Descr>		<	Ra	ate/s -	>	User		Serv	MLOAD	Block
Volume	Used	<pa< th=""><th>ge></th><th></th><th>SSCH</th><th>Inter</th><th>Queue</th><th>Time</th><th>Resp</th><th>Page</th></pa<>	ge>		SSCH	Inter	Queue	Time	Resp	Page
Addr Devtyp Serial	Ŷ	P-Rds	P-Wrt	Total	+RSCH	feres	Lngth	/Page	Time	Size
DC02 3390-9 530PAG	2	31.9	14.2	46.1	21.5	1	.05	. 9	. 9	9
DC05 3390-9 VM1PG1	4	128.6	74.3	202.8	69.9	1	.05	.3	.3	10
DC06 3390-9 VM1PG2	4	125.4	74.4	199.8	67.4	1	1.15	. 5	. 8	9
DC07 3390-9 VM1PG3	4	117.7	66.6	184.3	67.3	1	.05	. 4	. 4	9
DC08 3390-9 VM1PG4	4	125.7	74.0	199.7	68.3	1	0	. 3	.3	9
DC09 3390-9 VM1PG5	4	131.4	79.8	211.1	69.2	1	.05	.3	.3	10

Roughly 364 I/Os / Second for Paging



FCX108 DEVICE

• •		_ •	•	•	•	•	•	•
< Device Descr	> Pa- <-R	ate/s->	<	!	Fime	(msec))	>
Addr Type Label/ID	ths I/	O Avoid	Pend	Disc	Conn	Serv	Resp	CUWt
>> All DASD <<	•	1.0	.2	.7	. 8	1.7	1.7	.0
DC05 3390-9 VM1PG1 C	P 469.	8.0	.2	.0	1.0	1.2	1.2	.0
DC09 3390-9 VM1PG5 C	P 469.	1.0	.2	. 0	. 9	1.1	1.1	.0
DC08 3390-9 VM1PG4 C	P 468.	3.0	.2	. 0	1.0	1.2	1.2	.0
DC06 3390-9 VM1PG2 C	P 467.	4.0	.2	. 0	1.0	1.2	1.2	.0



FCX131 DEVCONF

< Rang	ies>	Device	<-	Cha	nnel	L Pa	th	Ids	_	>	Control	
Device-No	SubchID	Туре		12	3	4	5	6	7	8	Unit	Status
	33	line(s)	not	disp	laye	ed -						
DC00-DC37	0E21-0E58	3390-9	(E) 1	4 20	30	44	•	•	•	•	2107-E8	Online
DD00-DD37	0E59-0E90	3390-9	(E) 1	4 20	30	44	•	•	•	•	2107-E8	Online
DE00-DE37	0E91-0EC8	3390-9	(E) 1	4 20	30	44	•	•	•	•	2107-E8	Online
DF00-DF37	0EC9-0F00	3390-9	(E) 1	4 20	30	44	•	•	•	•	2107-E8	Online
E000-E08F	0F01-0F90	3390-3	(E) 1	5 21	31	45	•	•	•	•	2107-E8	Online



FCX113 UPAGE

	Data	· <	I	aging P	Activit	y/s			·>	
	Spaces	s <page< th=""><th><pa< th=""><th>ge Mig</th><th>gratio</th><th>on</th><th>-></th><th></th></pa<></th></page<>	<pa< th=""><th>ge Mig</th><th>gratio</th><th>on</th><th>-></th><th></th></pa<>	ge Mig	gratio	on	->			
Userid	Owned	l Reads	Write	Steals	>2GB>	X>MS	MS>X	X>D	s	
LNXDOM1	. 0	648	371	651.0	.0	.0	. 0	•	0	
MONWRITE	. 0	.5	. 5	. 5	. 0	.0	. 0	•	0	
OPERATOR	. 0	.0	. 0	. 0	.0	. 0	. 0	•	0	
TCPIP	. 0	9.0	8.4	9.1	.0	.0	.0	•	0	
	<		1	Number d	of Page	s			>	
			<-Resi	ident->	<loc< th=""><th>ked></th><th>></th><th></th><th></th><th></th></loc<>	ked>	>			
Userid	WSS	Resrvd	R<2GB	R>2GB	L<2GB	L>2GE	s xs:	FOR	DASD	
LNXDOM1 2	241010	0	238122	0	24	()	0	337367	
MONWRITE	28	0	0	0	0	()	0	100	
OPERATOR	1	0	0	0	0	C)	0	1	
TCPIP	17	0	357	0	338	()	0	2699	

IBM

FCX178 MDCSTOR & FCX138 MDCACHE

<		- Main	Storage	Frames		
Interval		<act< td=""><td>ual></td><td>Min</td><td>Max</td><td>Page</td></act<>	ual>	Min	Max	Page
End Time	Ideal	<2GB	>2GB	Set	Set	Del/s
>>Mean>>	260891	260774	0	0	524288	697
23:36:48	261683	261511	0	0	524288	449
23:37:48	263487	263240	0	0	524288	349
23:38:48	262785	262752	0	0	524288	
23:39:48	258700	258509	0	0	524288	< MDC Requests>
23:40:48	256061	256011	0	0	524288	58 Reads Full Part.
23:41:48	256109	255981	0	0	524288	80 /s Hit% Hit% Miss%
23:42:48	256676	256623	0	0	524288	⁶⁴ 216 66.3
23:43:48	257472	257400	0	0	524288	759
23:44:48	257160	257052	0	0	524288	878 66.3% of 216 = 143
23:45:48	257529	257397	0	0	524288	
23:46:48	259847	259832	0	0	524288	769
23:47:48	262062	261976	0	0	524288	669



Recommendations & Summary

- Increase real memory and add some expanded storage.
- Create Vdisk for paging (Guest was also swapping significantly at Linux level)
- Create a plan to move to z/VM 6.1.0
- Put a cap on MDC of 256MB
- Asked about original sizing
 - <insert sound of crickets here>
- Original sizing recommended 6GB for the Linux guest!
- While any sizing will be an estimate, that isn't a reason to ignore them.



Case Study: Virtual Machine Appears Hung



Customer Situation

- Oracle on Linux for system z running on z/VM
- External application servers coming into the system z box for authentication and other processing
- Periodic delays of a few seconds
 - Reported between 11:50 and 12:00



Customer Configuration

System

- 19 Logical IFLs in shared LPAR
- 30 Physical IFLs
- 194GB cstore / 4GB xstore

Virtual Machine

- 6 virtual processors

– 18GB



FCX162 USERLOG Report

< C	PU Load -	> <	\	/irtua	1 IO/s	5	>		
Interval	<-S	econds->	T/V						
End Time	%СРИ ТС	PU VCPU	Ratio	Total	DASD	Avoid	Diag98	UR	
>>Mean>>	92.0 55.	18 50.79	1.1	.0	.0	.9	.0	.0	
11:50:05	47.9 28.	75 27.95	1.0	.0	.0	.0	.0	.0	
11:51:05	44.9 26.	94 26.15	1.0	.0	.0	.0	.0	.0	
11:52:05	48.1 28.	87 28.05	1.0	.0	.0	.0	.0	.0	
11:53:05	48.9 29.	33 28.53	1.0	.0	.0	.0	.0	.0	
11:54:05	51.9 31.	12 30.30	1.0	.0	.0	.0	.0	.0	
11:55:05	47.1 28.	25 27.45	1.0	.0	.0	.0	.0	.0	
11:56:05	47.7 28.	63 27.83	1.0	.0	.0	.0	.0	.0	
11:57:05	49.3 29.	58 28.76	1.0	.0	.0	.0	.0	.0	
11:58:05	244 146	.3 127.9	1.1	.0	.0	.2	.0	.0	
11:59:05	399 239	.6 206.5	1.2	.0	.0	.2	.0	.0	
12:00:05	446 267	.5 232.2	1.2	.0	.0	.0	.0	.0	
12:01:05	451 270	.8 235.6	1.1	.0	.0	.0	.0	.0	
12:02:05	240 144	.0 131.0	1.1	.0	.0	.3	.0	.0	

- See CPU time take off at 11:58:05
- I/O is not traditional SSCH so not reflected here

FCX163 UPAGELOG Report

Data <	<	Pag	ing Act	tivity/s		;	> <-			Num	ber of	Pages -			>	
Interval	Spaces	<page< th=""><th>Rate></th><th>Page</th><th><pag< th=""><th>e Mi</th><th>grati</th><th>on></th><th></th><th></th><th><-Resi</th><th>dent-></th><th><loc< th=""><th>ked></th><th></th><th></th></loc<></th></pag<></th></page<>	Rate>	Page	<pag< th=""><th>e Mi</th><th>grati</th><th>on></th><th></th><th></th><th><-Resi</th><th>dent-></th><th><loc< th=""><th>ked></th><th></th><th></th></loc<></th></pag<>	e Mi	grati	on>			<-Resi	dent->	<loc< th=""><th>ked></th><th></th><th></th></loc<>	ked>		
End Time	Owned	Reads	Write	Steals	>2GB>	X>MS	MS>X	X>DS	WSS	Resrvd	r<2gb	r>2gb	L<2GB	L>2GB	XSTOR	DASD
>>Mean>>	.0	.0	.0	.0	.0	.0	.0	.0	3655k	0	29128	3626k	0	268	0	0
11:49:05	0	.0	.0	.0	.0	.0	.0	.0	3655k	0	29128	3626k	0	199	0	0
11:50:05	0	.0	.0	.0	.0	.0	.0	.0	3655k	0	29128	3626k	0	295	0	0
11:51:05	0	.0	.0	.0	.0	.0	.0	.0	3655k	0	29128	3626k	0	247	0	0
11:52:05	0	.0	.0	.0	.0	.0	.0	.0	3655k	0	29128	3626k	0	279	0	0
11:53:05	0	.0	.0	.0	.0	.0	.0	.0	3655k	0	29128	3626k	0	231	0	0
11:54:05	0	.0	.0	.0	.0	.0	.0	.0	3655k	0	29128	3626k	0	263	0	0
11:55:05	0	.0	.0	.0	.0	.0	.0	.0	3655k	0	29128	3626k	0	215	0	0
11:56:05	0	.0	.0	.0	.0	.0	.0	.0	3655k	0	29128	3626k	0	215	0	0
11:57:05	0	.0	.0	.0	.0	.0	.0	.0	3655k	0	29128	3626k	0	215	0	0
11:58:05	0	.0	.0	.0	.0	.0	.0	.0	3655k	0	29128	3626k	0	314	0	0
11:59:05	0	.0	.0	.0	.0	.0	.0	.0	3655k	0	29128	3626k	0	250	0	0
12:00:05	0	.0	.0	.0	.0	.0	.0	.0	3655k	0	29128	3626k	0	301	0	0
12:01:05	0	.0	.0	.0	.0	.0	.0	.0	3655k	0	29128	3626k	0	298	0	0

- Zero Paging activity for virtual machine
- Actually, zero paging activity for system during these times.
- The virtual machine is entirely resident



FCX162 USTATLOG

Interval										<-S'	VM ai	nd->					
End Time	%ACT	%RUN	%CPU	%LDG	%PGW	%IOW	%SIM	%TIW	%CFW	%ті	%EL	%DM	%I0A	%PGA	%LIM	%отн	
>>Mean>>	100	33	1	0	0	0	1	64	0	0	0	0	0	0	0	0	
11:50:05	100	28	0	0	0	0	0	72	0	0	0	0	0	0	0	0	
11:51:05	100	35	0	0	0	0	0	65	0	0	0	0	0	0	0	0	
11:52:05	100	27	0	0	0	0	2	72	0	0	0	0	0	0	0	0	
11:53:05	100	23	2	0	0	0	0	73	0	0	0	0	0	0	0	2	
11:54:05	100	32	2	0	0	0	2	64	0	0	0	0	0	0	0	0	
11:55:05	100	23	0	0	0	0	2	75	0	0	0	0	0	0	0	0	
11:56:05	100	18	2	0	0	0	3	77	0	0	0	0	0	0	0	0	
11:57:05	100	28	0	0	0	0	2	70	0	0	0	0	0	0	0	0	
11:58:05	100	58	3	0	0	0	3	35	0	0	0	0	0	0	0	0	
11:59:05	100	87	5	0	0	0	3	0	5	0	0	0	0	0	0	0	
12:00:05	100	92	7	0	0	0	2	0	0	0	0	0	0	0	0	0	
12:01:05	100	93	3	0	0	0	3	0	0	0	0	0	0	0	0	0	
12:02:05	100	62	2	0	0	0	2	35	0	0	0	0	0	0	0	0	

•Sometimes the magnitude isn't as interesting as the pattern.

Look at %CFW and %OTH



Reorder Processing - Background

- Page reorder is the process in z/VM of managing user frame owned lists as input to demand scan processing.
 - It includes resetting the HW reference bit.
 - Serializes the virtual machine (all virtual processors).
 - In all releases of z/VM
- It is done periodically on a virtual machine basis.
- The cost of reorder is proportional to the number of <u>resident</u> frames for the virtual machine.
 - Roughly 130 ms/GB resident
 - Delays of ~1 second for guest having 8 GB resident
 - This can vary for different reasons +/- 40%



Reorder Processing - Diagnosing

- Performance Toolkit
 - Check resident page fields ("R<2GB" & "R>2GB") on FCX113 UPAGE report
 - Remember, Reorder works against the resident pages, not total virtual machine size.
 - Check Console Function Mode Wait ("%CFW") on FCX114 USTAT report
 - A virtual machine may be brought through console function mode to serialize Reorder. There are other ways to serialize for Reorder and there are other reasons that for CFW, so this is not conclusive.

REORDMON

- Available from VM Download Page http://www.vm.ibm.com/download/packages/
- Works against raw MONWRITE data for all monitored virtual machines
- Works in real time for a specific virtual machine
- Provides how often Reorder processing occurs in each monitor interval



REORDMON

Num. of	Average	Average		
Userid	Reorders	Rsdnt(MB)	Ref'd(MB)	Reorder Times
LINUX01	2	18356	13090	15:59:05 16:15:05
LNXFIN01	1	14277	5207	16:29:05
LNXICR01	1	5107	2991	15:58:05
LNXIPO01	2	21409	14409	15:44:05 16:29:05
LNXNAO01	1	12238	6113	16:02:05
LNXSTM01	2	5615	1956	16:04:05
LNXTLG01	1	9686	5389	15:54:05
LNXUAM01	1	5614	4039	16:11:05

LINUX01 (problem virtual machine) Had two Reorders

- Time's are GMT so need to subtract 4 hours to match Toolkit Reports
- 15:59:05 matches 11:59:05 where we saw blip in %CFW



Solution – Turn Off Reorder Processing

- See VM64774 available on z/VM 5.4.0 and z/VM 6.1.0
- See http://www.vm.ibm.com/perf/tips/reorder.html for more details.



Case Study: Emergency Scan

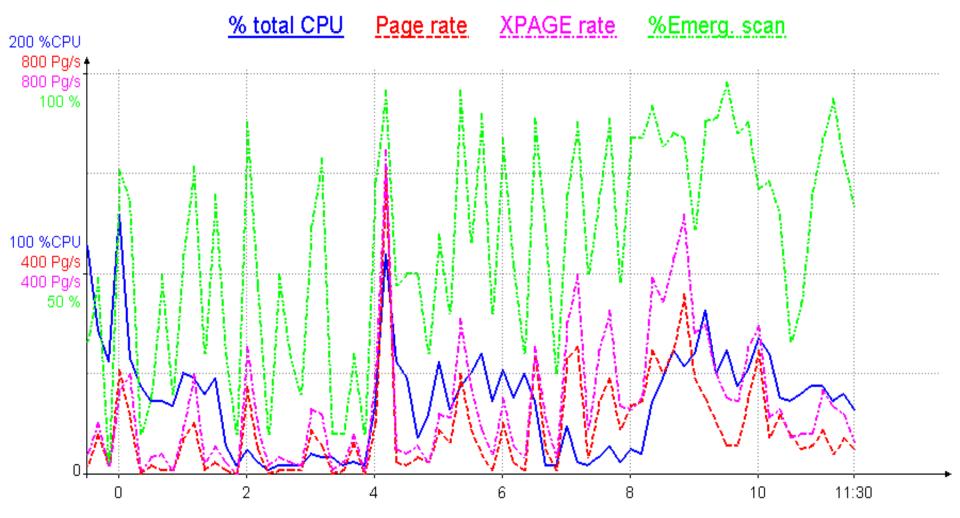


Question from Customer

- My system seems to have a high percentage of emergency scan
- Application performance doesn't seem bothered
- Should I be worried?



Graph from Customer



Source data: Storage



Finding a Memory Frame

Pass 1: tries to be friendly to dispatched users

- Unreferenced shared address space pages
- Long-term-dormant users
- Eligible-list users
- Dispatch-list users' unreferenced pages down to WSS
- Pass 2: a little more aggressive... like pass 1 except:
 - Avoids shared address spaces
 - Will take from dispatch-list users down to their SET RESERVE
- Emergency scan: anything we can find
- Bit of a misnomer
- Want to know more? Read the prologue of HCPALD



Is Emergency Scan A Sign of Duress?

- Not alone, no.
- Evaluate some other things too.
 - Are free frame lists routinely zero? (FCX254 AVAILLOG)
 - Is system T/V high? (FCX225 SYSSUMLG)
 - Are we spinning significantly on any locks? (FCX265 LOCKLOG)
 - Does USTAT show users in page wait? (FCX114 USTAT)
 - Is an eligible list forming? (FCX100 CPU)
 - Are MDC hits satisfactory? (FCX103 STORAGE, FCX108 DEVICE)
 - Do you have plenty of SXS space? (FCX264 SXSUTIL)
 - Is DASD page rate > XSTORE page rate? (FCX143 PAGELOG)
 - Are there queues at paging DASD? (FCX109 DEVICE CPOWNED)
 - Is paging MLOAD OK? (FCX109 DEVICE CPOWNED)
 - Is paging blocking factor OK? (FCX103 STORAGE)
 - Is paging space too full? (FCX109 DEVICE CPOWNED)
 - Does application performance seem OK? (you tell me)

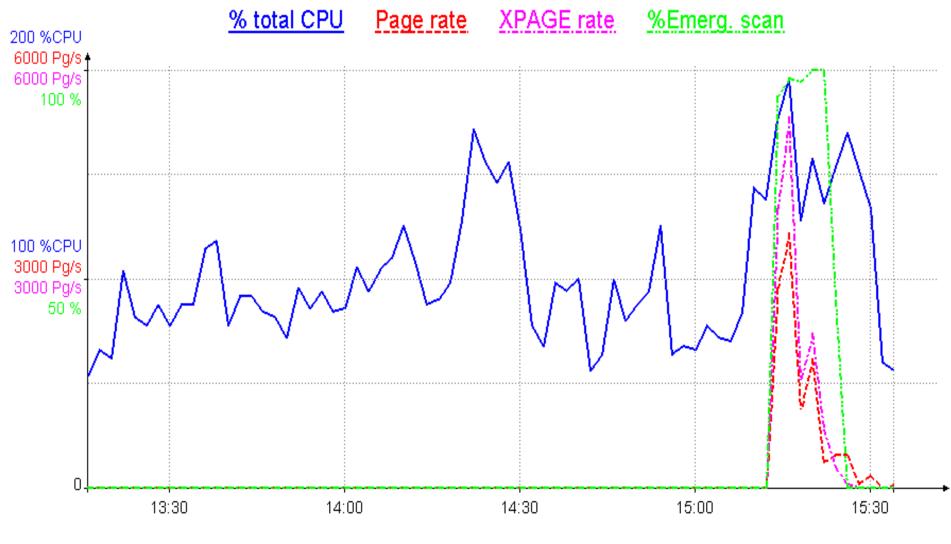


Storage Management and VDISKs

- Referenced VDISK pages are avoided in Pass 1
- This customer realized he had a lot of VDISK for Linux swap space
- If those VDISK pages are used often, they will tend to stick and be ejectable by only emergency scan
- Hmm, customer tried an experiment...



Customer Removed His VDISKs



Source data: Storage



Summary

- Try to look at system as a whole
- Whether applications seem debilitated is the best indicator of whether the system is suffering